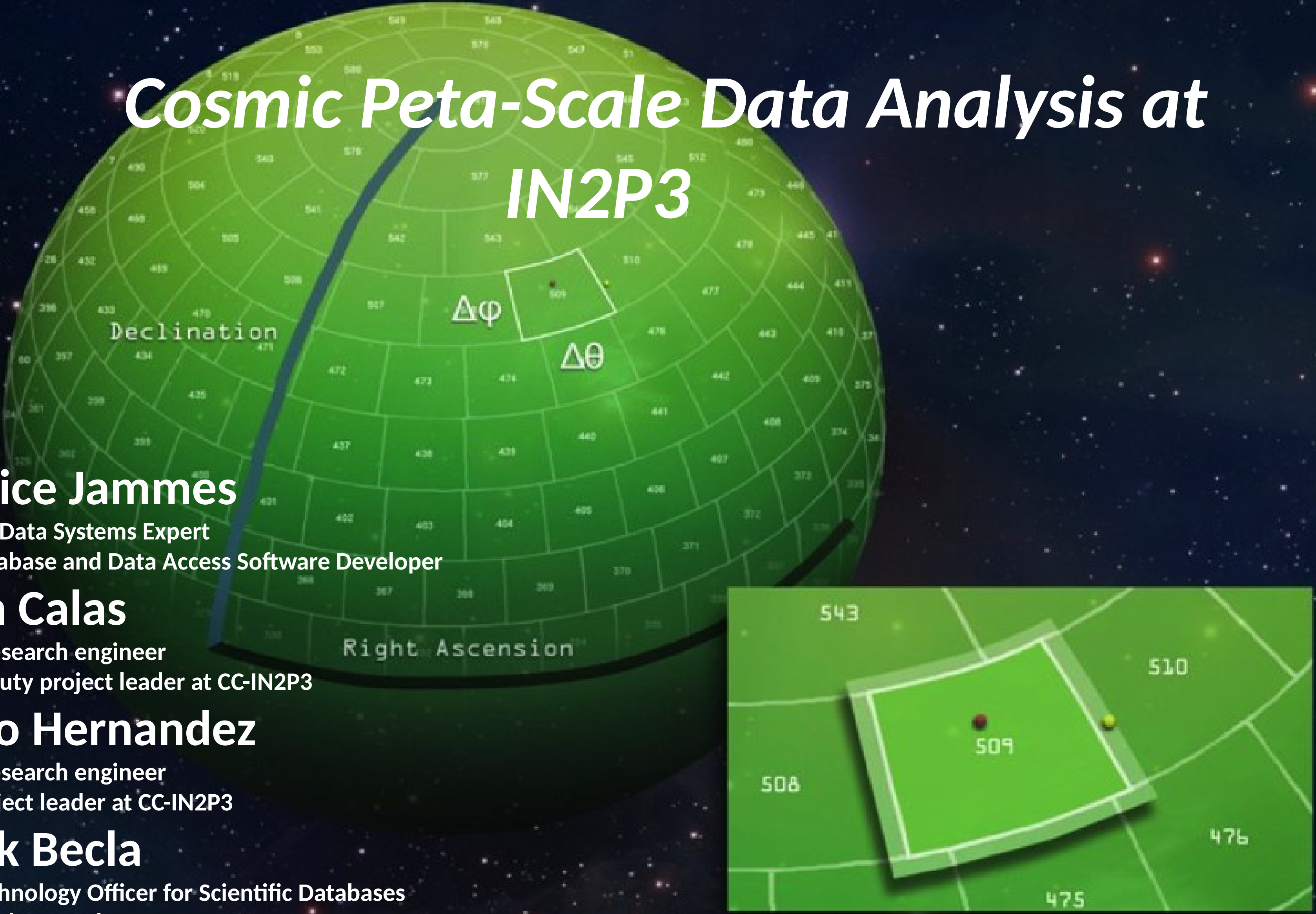
Cosmic Peta-Scale Data Analysis at IN2P3



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LSST Database and Data Access Software Developer

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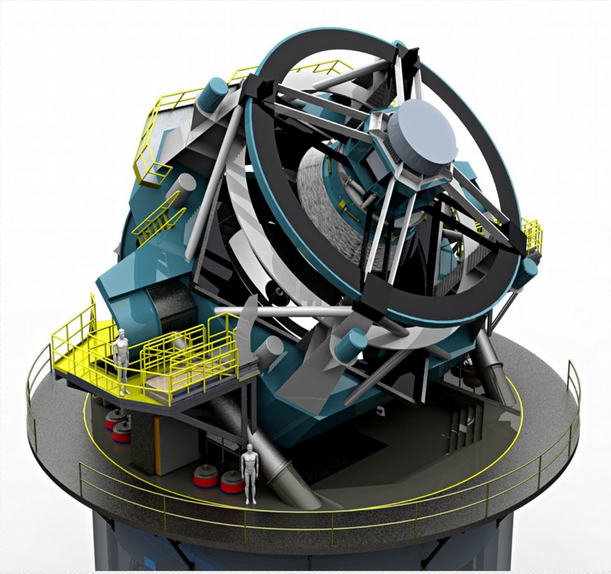
LSST in short

- 8.4 m telescope
- Cerro Pachon (Chile)
- (Very) wide-field astronomy
- All visible sky in 6 bands ~20000□
- 15 s exposure, 1 visit / 3 days
- During 10 years !
- 60 Pbytes of raw data



Who We Are

Andrew
Hanushevsky
0.4

Andrei
Salnikov
0.5

Brian Van
Klaveren
0.4

Jacek
Becla

John
Gates
1

Fabrice
Jammes
0.3 (+0.7)

Fritz
Mueller
1

Mike
Kelsey
0.5

Nate
Pease
1

Serge
Monkewitz
0.5

Vaikunth
Thukral
(1)

???

1

Who We Are: French Operation Team

CCIN2P3

Centre de Calcul
de l'Institut National de Physique Nucléaire
et de Physique des Particules

Yvan
Calas

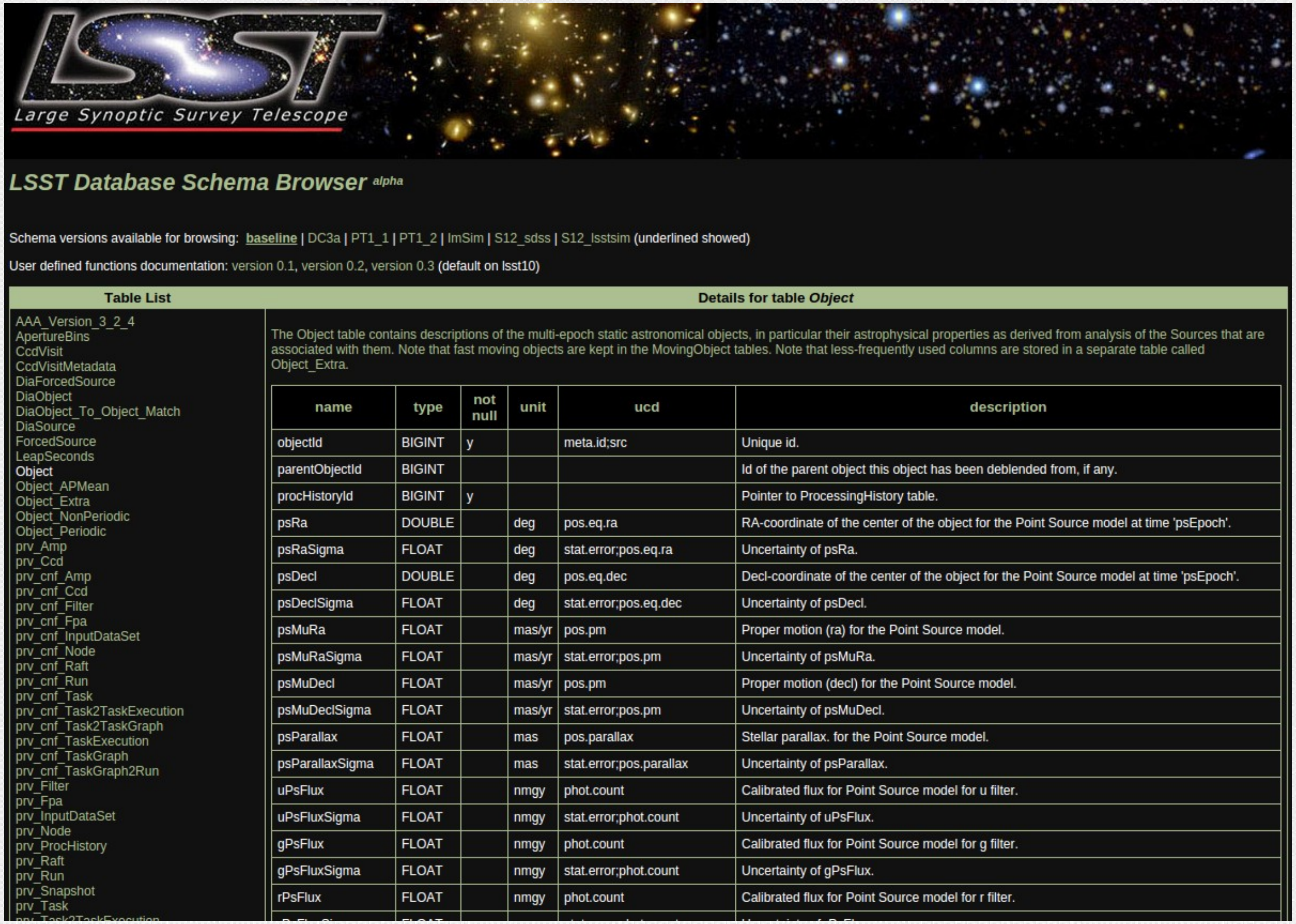
Fabio
Hernandez

And others experts: Loïc Tortay (GPFS), Mathieu Puel (System administration)

What We Do

- ➢Data Access and Database
- ➢Data and metadata
- ➢Images and databases
- ➢Persisting and querying
- ➢For pipelines and users
- ➢Real time Alert Prod and annual Data Release Prod
- ➢For Archive Center and all Data Access Centers
- ➢For USA, France and international partners
- ➢Persisted and virtual data
- ➢Estimating, designing, prototyping, building, and productizing

Database Schema



LSST Database Schema Browser alpha

Schema versions available for browsing: baseline | DC3a | PT1_1 | PT1_2 | ImSim | S12_sdss | S12_lsstsim (underlined showed)

User defined functions documentation: version 0.1, version 0.2, version 0.3 (default on lsst10)

Table List

AAA_Version_3_2_4
ApertureBins
CcdVisit
CcdVisitMetadata
DiaForcedSource
DiaObject
DiaObject_To_Object_Match
DiaSource
ForcedSource
LeapSeconds
Object
Object_APMean
Object_Extra
Object_NonPeriodic
Object_Periodic
prv_Amp
prv_Ccd
prv_cnf_Amp
prv_cnf_Ccd
prv_cnf_Filter
prv_cnf_Fpa
prv_cnf_InputDataSet
prv_cnf_Node
prv_cnf_Raft
prv_cnf_Run
prv_cnf_Task
prv_cnf_Task2TaskExecution
prv_cnf_Task2TaskGraph
prv_cnf_TaskExecution
prv_cnf_TaskGraph
prv_cnf_TaskGraph2Run
prv_Filter
prv_Fpa
prv_InputDataSet
prv_Node
prv_ProcHistory
prv_Raft
prv_Run
prv_Snapshot
prv_Task

Details for table *Object*

The Object table contains descriptions of the multi-epoch static astronomical objects, in particular their astrophysical properties as derived from analysis of the Sources that are associated with them. Note that fast moving objects are kept in the MovingObject tables. Note that less-frequently used columns are stored in a separate table called Object_Extra.

name	type	not null	unit	ucd	description
objectId	BIGINT	y		meta.id;src	Unique id.
parentObjectId	BIGINT				Id of the parent object this object has been deblended from, if any.
procHistoryId	BIGINT	y			Pointer to ProcessingHistory table.
psRa	DOUBLE		deg	pos.eq.ra	RA-coordinate of the center of the object for the Point Source model at time 'psEpoch'.
psRaSigma	FLOAT		deg	stat.error;pos.eq.ra	Uncertainty of psRa.
psDecl	DOUBLE		deg	pos.eq.dec	Decl-coordinate of the center of the object for the Point Source model at time 'psEpoch'.
psDeclSigma	FLOAT		deg	stat.error;pos.eq.dec	Uncertainty of psDecl.
psMuRa	FLOAT		mas/yr	pos.pm	Proper motion (ra) for the Point Source model.
psMuRaSigma	FLOAT		mas/yr	stat.error;pos.pm	Uncertainty of psMuRa.
psMuDecl	FLOAT		mas/yr	pos.pm	Proper motion (decl) for the Point Source model.
psMuDeclSigma	FLOAT		mas/yr	stat.error;pos.pm	Uncertainty of psMuDecl.
psParallax	FLOAT		mas	pos.parallax	Stellar parallax. for the Point Source model.
psParallaxSigma	FLOAT		mas	stat.error;pos.parallax	Uncertainty of psParallax.
uPsFlux	FLOAT		nmgy	phot.count	Calibrated flux for Point Source model for u filter.
uPsFluxSigma	FLOAT		nmgy	stat.error;phot.count	Uncertainty of uPsFlux.
gPsFlux	FLOAT		nmgy	phot.count	Calibrated flux for Point Source model for g filter.
gPsFluxSigma	FLOAT		nmgy	stat.error;phot.count	Uncertainty of gPsFlux.
rPsFlux	FLOAT		nmgy	phot.count	Calibrated flux for Point Source model for r filter.

http://ls.st/s91

Data

Images

Persisted: **~38 PB**
Temporary: **~½ EB**

~3 million "visits"
~47 billion"objects"
~9 trillion "detections"

Largest table: **~5 PB**
Tallest table: ~50 trillion rows
Total (all data releases, compressed): **~83 PB**

Ad-hoc user-generated data
Rich provenance

Production Data

- ➢ **Database**
  - **Real-time Alert DB**.

    No-overwrite updates between Data Releases
    Real-time replica of Alert Prod DB for analytics. No long-running analytics here
  - **Immutable Database**

    Released annually. Immutable
    2 most recent releases on disk

- ➢ **Images**
  - raw: 2 most recent visits for each filter
  - coadds and templates: for 2 most recent releases
  - raw calibration: most recent 30 days
  - science calibrated: most recent 30 days
  - observatory telemetry: all
  - cutouts for alerts: all
  - EPO full-sky jpeg: one set

User Workspaces

- ➢File system space
  - – For images, configurations, software

- ➢**Database user space**
  - – For query results, external data
  - —Co-located with immutable data
  - —Distributed read-only, or non-distributed updatable

- ➢Data size and access controlled by Resource Mgmt

Analytics

- **Aiming to enable majority of analytics via database**
- **Aiming to enable rapid turnaround on exploratory queries**

- **In a region**
  - get an object or data for small area - <10 sec
- **Across entire sky**
  - Scan through billions of objects - ~1 hour
  - Deeper analysis (Object_*) - ~8 hours
- **Analysis of objects close to other objects**
  - ~1 hour, even if full-sky
- **Analysis that requires special grouping**
  - ~1 hour, even if full sky
- **Time series analysis**
  - Source, ForcedSource scans - ~12 hours
- **Cross match & anti-cross match with external catalogs**
  - ~1 hour

Sizing the system for ~100 interactive + ~50 complex simultaneous DB queries.
Same for images

APIs

- ➢Metadata
  - RESTful WebServ
- ➢Images
  - RESTful ImageServ
- ➢Databases
  - RESTful DbServ
  - SQL92 +/-, MySQL-like DBMS
  - Next-to-database python-based
- ➢Query volume controlled by Resource Mgmt

Additions (“SQL92 +”)

➢ **Spatial constraints**

- qserv_areaspec_box(lonMin, latMin, lonMax, latMax)
- qserv_areaspec_circle(lon, lat, radius)
- qserv_areaspec_ellipse(semiMajorAxisAngle, semiMinorAxisAngle, posAngle)
- qserv_areaspec_poly(v1Lon, v1Lat, v2Lon, v2Lat, ...)

```
SELECT objectId
FROM   Object
WHERE  qserv_areaspec_box(2,89,3,90)
```

Current Restrictions (SQL92 +)

Only a SQL subset is supported

For example:

- Spatial constraints (must use User Defined Functions, must appear at the beginning of WHERE, only one spatial constraint per query, arguments must be simple literals, OR not allowed after area qserv_areaspec_*)
- Expressions/functions in ORDER BY clauses are not allowed
- Sub-queries are NOT supported
- Commands that modify tables are disallowed
- MySQL-specific syntax and variables not supported
- Repeated column names through * not supported

Selected Common Query Types

- ➢SELECT sth FROM Object
  - massively parallel

- ➢SELECT sth FROM Object WHERE qserv_areaspec_box(....)
  - selection inside chunks that cover requested area, in parallel

- ➢SELECT sth FROM Object JOIN SOURCE USING (objectId)
  - massively parallel without any cross-node communication

- ➢SELECT sth FROM Object WHERE objectId = <id>
  - quick selection inside one chunk

Common queries – see http://ls.st/ed4

QServ Under the Hood

Key Challenges (DB Team Perspective)

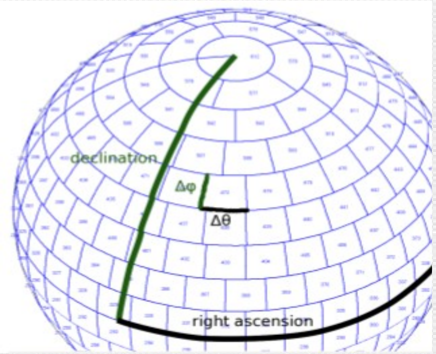
- ➢Unknown unknowns & changing requirements
- ➢Update for user-space data
- ➢Provenance (traceability of temporary data)
- ➢Data distribution @scale
- ➢Spherical geometry
- ➢Certain classes of queries: near neighbor, nonSql-ish analysis like time series

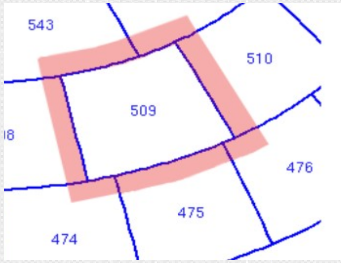
Design Philosophy

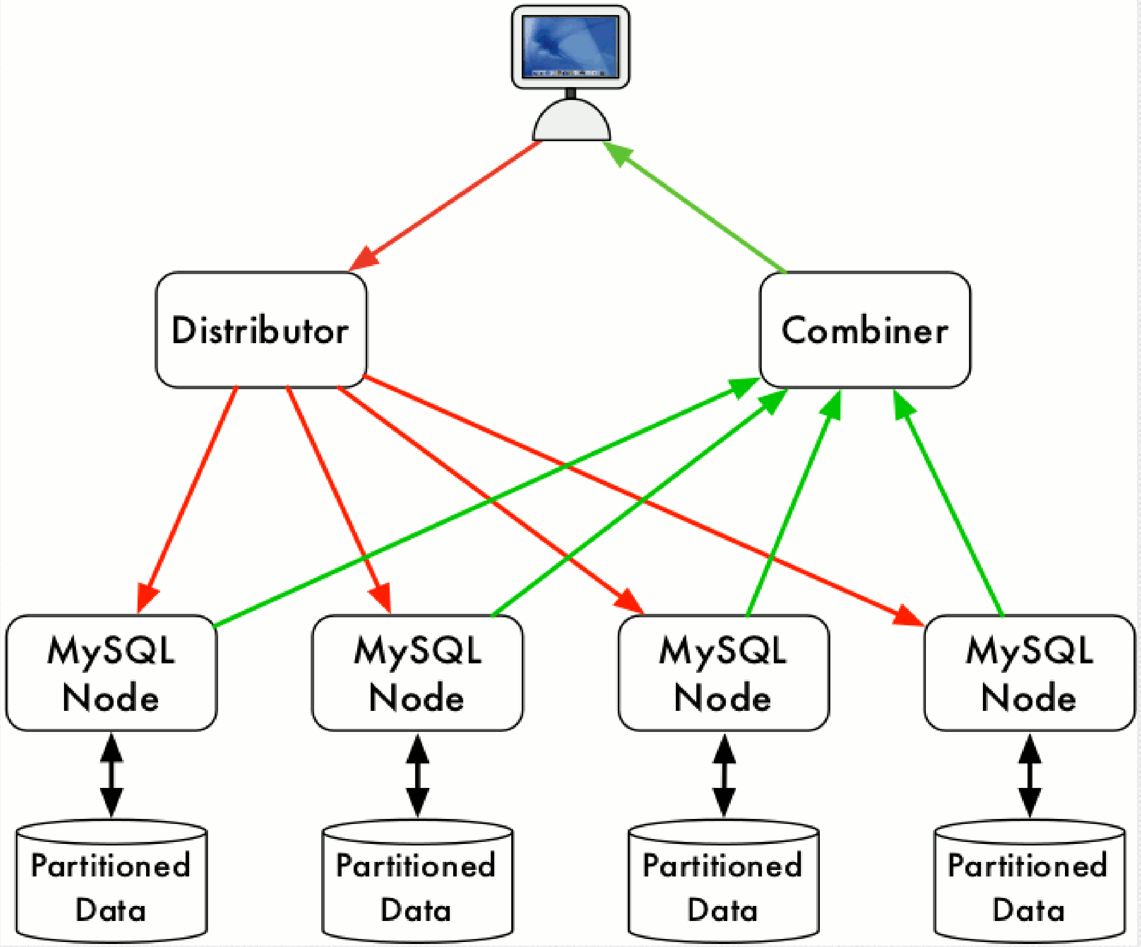
- 100% Open source
- Reuse what we can, build the rest
- Keep it flexible
- Hide complexity
- Build to scale beyond baseline

QServ Design

- ➢Relational database, spatially-sharded with overlaps
- ➢Map/reduce-like processing



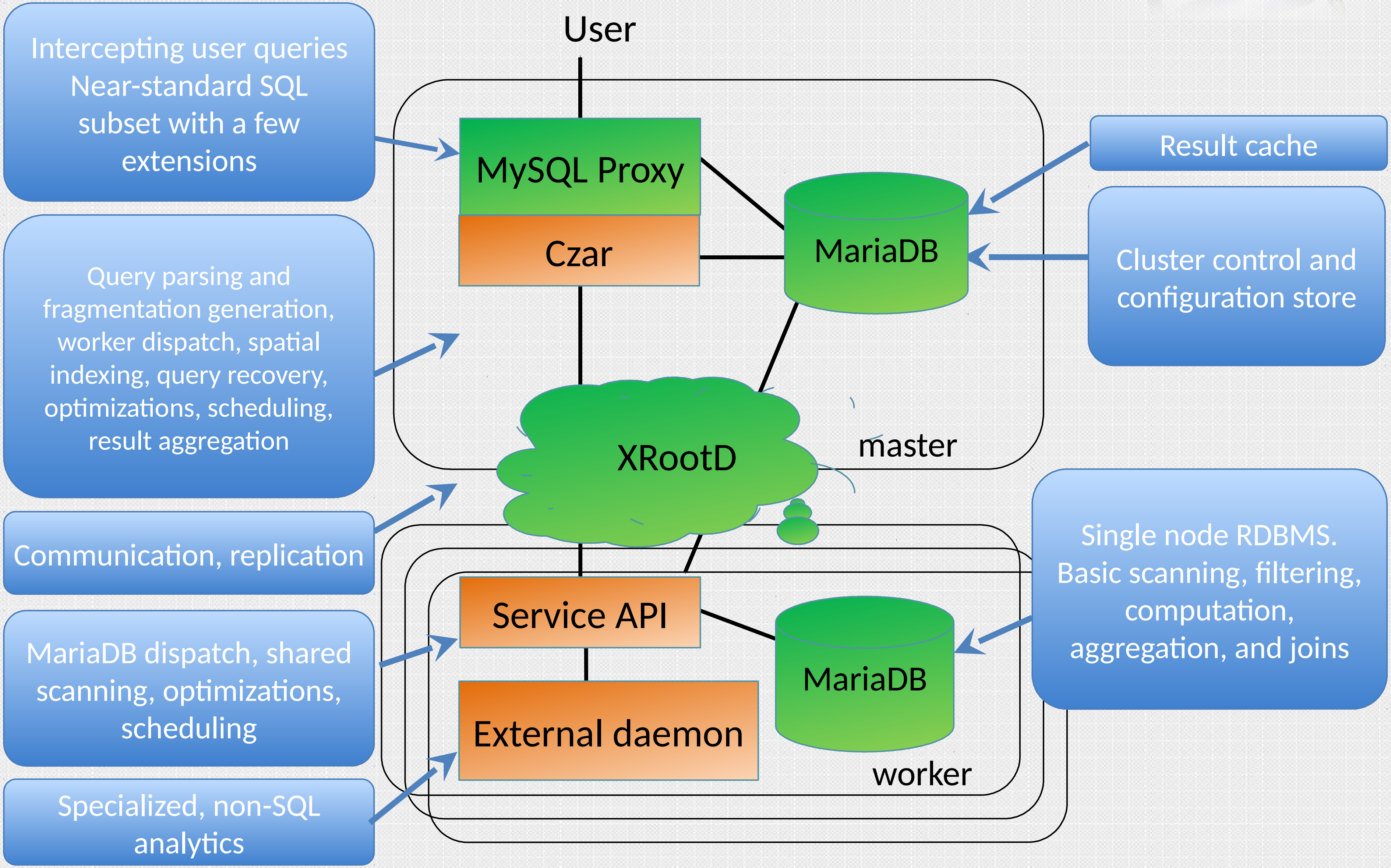




Implementation Strategy

- ➢Reusing existing components
- ➢MariaDB, MySQL Proxy, XRootD,
  - Google protobuf, flask
- ➢Plus custom glue
  - C++ + a bit of python. Some ANTLR
  - Lots of multithreading, callbacks, mutexes and sockets
- ➢And custom UDFs

Implementation Details



Intercepting user queries
Near-standard SQL subset with a few extensions

Query parsing and fragmentation generation, worker dispatch, spatial indexing, query recovery, optimizations, scheduling, result aggregation

Communication, replication

MariaDB dispatch, shared scanning, optimizations, scheduling

Specialized, non-SQL analytics

Result cache

Cluster control and configuration store

Single node RDBMS. Basic scanning, filtering, computation, aggregation, and joins

Key Features

- **Scalable spherical geometry**
  - 0/360 RA wrap around, pole distortion, convex polygons,
  - accurate distance computation, functions for distance (angle),
  - point-in-spherical-region tests (circle, ellipse, box, convex polygon)
  - Custom (HTM-based) UDFs (https://github.com/wangd/scisql)
- **Optimized spatial joins for neighbor queries, cross-match**
  - Spherical partitioning with overlap
  - Director table, secondary index
  - Two-level, 2nd level materialized on-the-fly
- **Shared scans**
  - Continuous, sequential scans through data, including L3 distributed tables
  - (Non-interactive) queries attached to appropriate running scan

- **All internal complexity transparent to end-users**

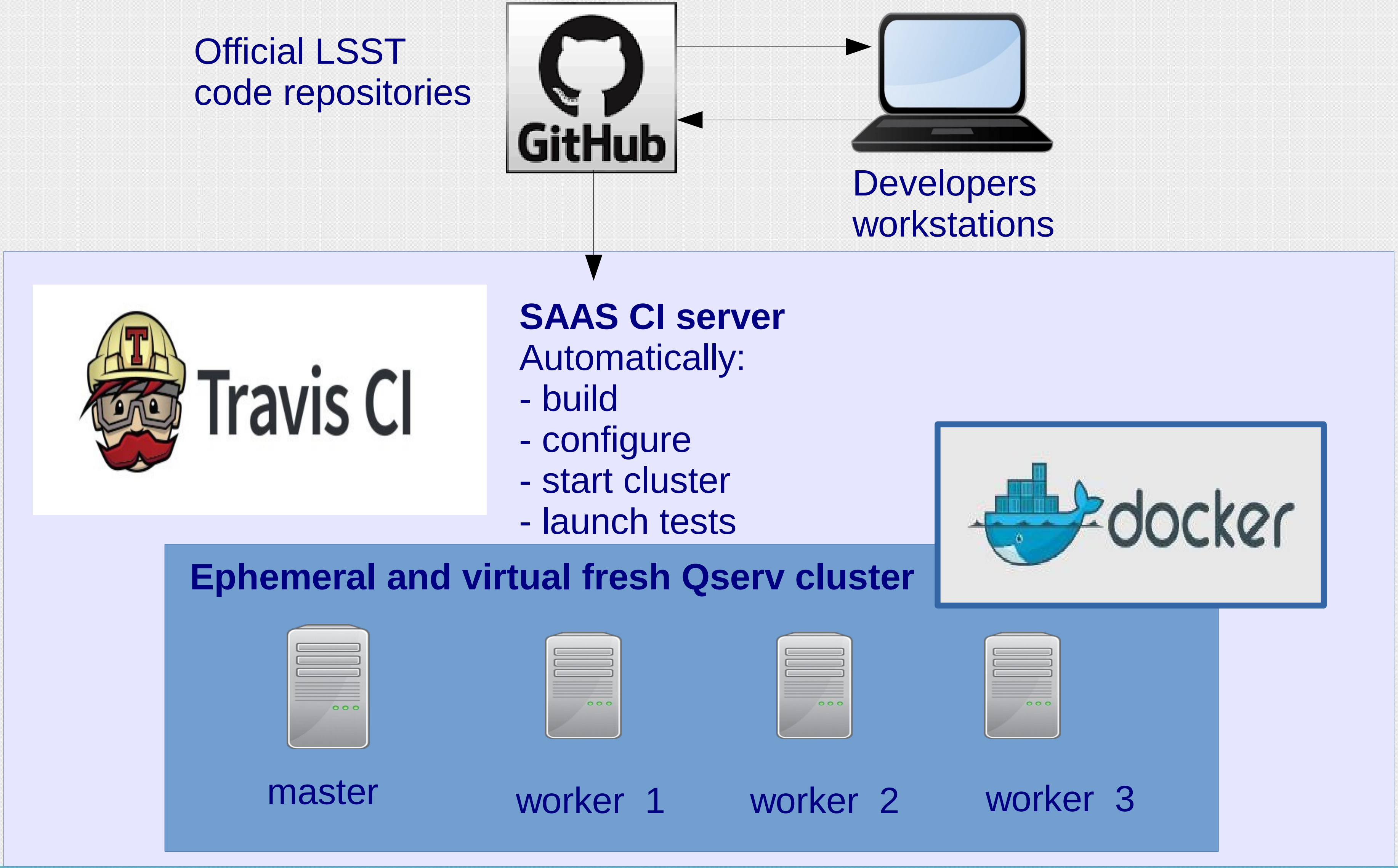
Current Status

- Working prototype
- Usable, but not bullet-proof
- Subset of features implemented, e.g., sub-queries not working

Recent work

- ➢Query Executive improvements
- ➢Shared Scan improvements
- ➢Metadata system improvements
- ➢Build, Packaging, and Test improvements
- ➢Data Distribution prototyping
- ➢CI multi-node integration tests

CI multi-node integration tests



Official LSST
code repositories

Developers
workstations

SAAS CI server
Automatically:
- build
- configure
- start cluster
- launch tests

Ephemeral and virtual fresh Qserv cluster

master

worker 1

worker 2

worker 3

Upcoming work

- ➢Documentation updates
- ➢Shared scan work continues
- ➢Data distribution work continues
- ➢Large result-set improvements
- ➢Secondary index improvements
- ➢Pan-STARRS data
- ➢Better query coverage

In the long-term: scalable data loading, data distribution, replica management, query management, resource management, user table support, non-SQL queries, and more. Plus productizing

Tests and Demonstrations

- ➢300 nodes, 10 TB data set
  - – 1-4 sec easy queries, 10 sec-10 min table scans, ~5 min complex joins
- ➢20 nodes, 100 TB data set
- ➢Concurrency
  - – up to 100K in-flight chunk-queries, on ~100 nodes
- ➢Fault tolerance
  - – catching errors, transparent fail over to a replica
- ➢Shared scanning
  - – 30-query scan: 5m27s, avg speed for a single query: 3m
- ➢RDBMS-agnosticity
  - – Limited tests with MonetDB in place of MySQL
- ➢Running now: 2x 25 nodes, ~35 TB data set @IN2P3

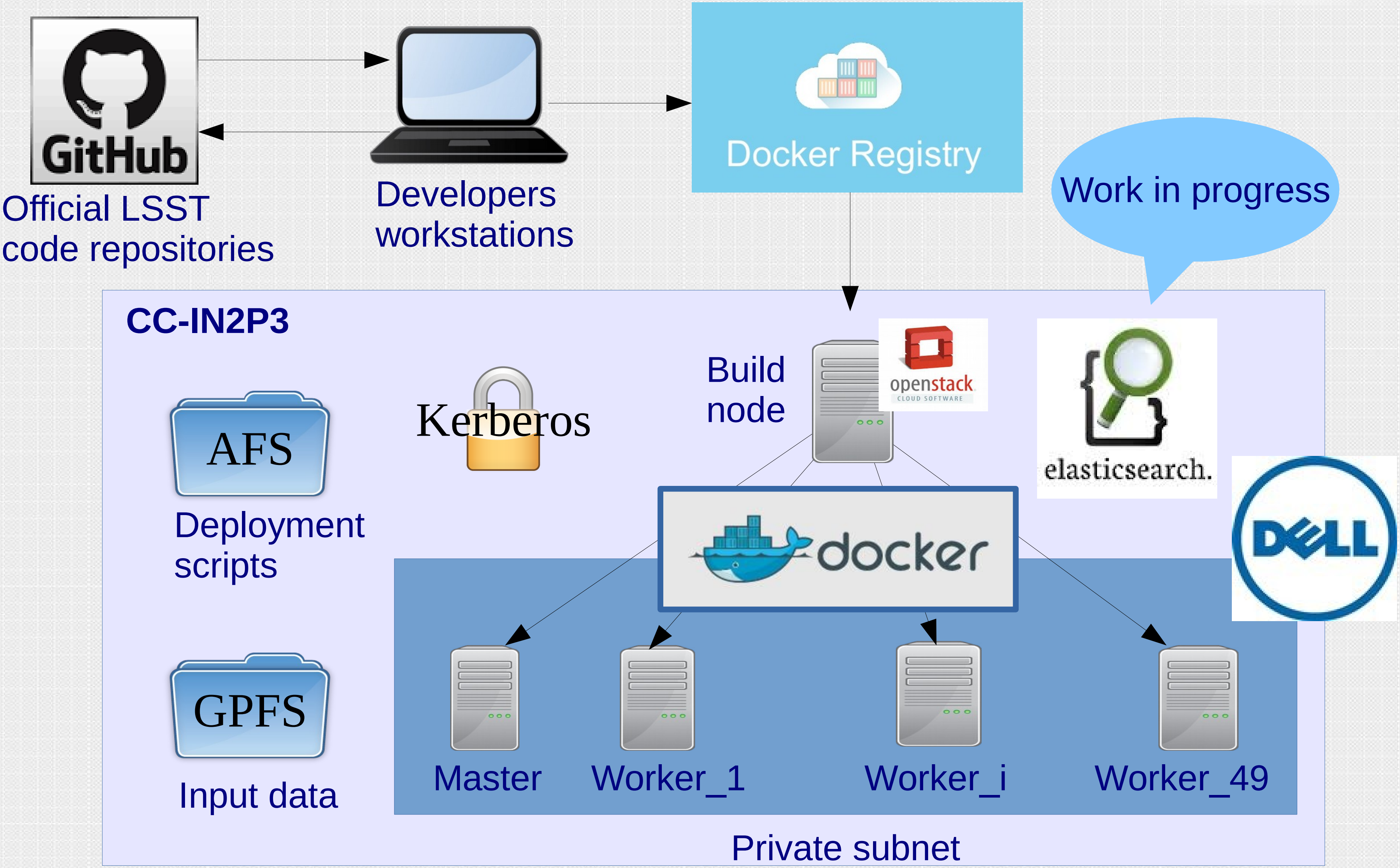
Scale testing to date @IN2P3

S15 large scale tests:
Data: replicated SDSS Stripe 82
~10% DR1 (~2B Object, ~35B Source, ~172B F. Source)
Hardware: 24 nodes @ IN2P3, 2 x 1.8GHz 4 core, 16G RAM

Simul. 50 low-volume queries + 5 high-volume queries:
<1s for low-volume queries
~15m for high-volume Object scans
~1h for Source scans

See confluence page “S15 Large Scale Tests”

cluster@IN2P3



Summary

- ➢Big Data with Complex Analytics
- ➢Spatially-sharded, map/reduce-like RDBMS
- ➢Open source + custom glue
- ➢Optimized for astronomical data sets at scale
- ➢Have working prototype
- ➢Turning it into a production system
- ➢Want to learn more?
  - – http://ls.st/4gh (Database Design doc)
  - – http://ls.st/6ym (User Manual)
- ➢Are you an adventurous super early adopter? You can try it now
  - – http://ls.st/89y (Qserv Documentation)